## **Philip White**

A1/Sound Design/Creative Audio Solutions 843.345.5403 prwhitegsf@gmail.com

### **Experience**

• Audio Engineer/Design/Consulting – Independent (2013 - present):

Highly experienced in understanding client and stakeholder goals, then designing, developing and implementing systems needed to achieve those goals

# **Highlights/Recent Projects**

- Audio Consulting: Sam Green's 32 Sounds (distributed internationally, 2023)
- Sound Design/Technical Direction/A1: Ralph Lemon's In Proximity (Venice, Italy 2022)
- o Mix/Master/Design: Paul Pinto's Whiteness Pts I & II (2021-2023)
- Technical Producer: Listen (creative agency), projects with Bjork, Moses Sumney, etc (NYC, 2020-2021)
- o Technical director/A1: MATA Festival, (NYC 2014-2020)
- Sound Design/A1: Nora Chipaumire's #Punk, 100% Pop, \*N! (International tour 2017-2019)
- o Audio Consulting: Okwui Okpokwasili's Poor People's TV Room (NYLA, NYC, 2017)
- o Sound Design: Paul Pinto's *Thomas Paine In Violence* (HERE, NYC, 2017)
- Sound Design/Composer: Daniel Fish's Don't Look Back (The Chocolate Factory, NYC, 2017)
- o Sound Design/Vocal Processing Design/A1: Jim Findlay's Electric Lucifer (The Kitchen, NYC, 2016)
- o Technical Director/Audio Engineer/Programming: Microsoft *Inside the Music* (Moogfest, 2016)
- Sound Design/A1: Nora Chipaumire's Portrait of Myself as My Father (International tour 2015-2017)
- Sound Designer/Composer: Urban Bush Women's Walkin' With Trane (BAM Harvey, International tour, 2015)
- Sound Design/Technical Direction/A1: Ralph Lemon's Scaffold Room (National tour: 2013 2015)
- Vocal Processing Design/Implementation: Ted Hearne's The Source (National tour 2013-2015)
- Technical Director/Interactive Programming/A1: Skype Music Room (Sasquatch Festival, 2013)
- Technical Director/A1: ISSUE Project Room (2010-2013):

Working closely with artists and curators, planned and implemented all aspects of production. Hired and managed team of technicians and transitioned the organization into their current 22 Boerum Place location.

## Skills/Technology

- Adept on a wide range of consoles with particular expertise in Yamaha and Midas
- Specialized audio skills include:
  - high channel count, complex routing environments,
  - o mounting productions in non-conventional spaces and overcoming inherent acoustic challenges
  - real time vocal processing
  - o speech intelligibility in high SPL environments
- Software expertise: Qlab, Ableton Live, Max/MSP, Reaper, MS Excel
- Proficient: Dante, multiple DAWs, basic C++, audio electronics design, repair
- Soldering/Desoldering thru hole and surface mount components

### **Education**

- MFA in Electronic and Recorded Media, Mills College (2006-2008)
- BA in Music, double emphasis in Composition and Jazz Performance (1999-2003)